

02

DYNAMITE.
RATED TEEN

JONNY QUEST



JOE CASEY
SEBASTIÁN PIRIZ

02

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RATED TEEN

JONNY QUEST™

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DYNAMITE[®]
RATED TEEN

JONNY QUEST[™]



JOE CASEY
SEBASTIÁN PIRIZ

PAGE
AFTER-
MILLER
JANSON
+ VARLEY



JONNY QUEST™

JOE CASEY
WRITER

SEBASTIÁN PIRIZ
ARTIST

LORENZO
SCARAMELLA
COLORIST

TAYLOR ESPOSITO
LETTERER

CHAD HARDIN
MAIN COVER

MATT IDELSON
EDITOR

JONNY QUEST CREATED BY DOUG WILDEY

SPECIAL THANKS TO JOSH ANDERSON AND VICTORIA SELOVER



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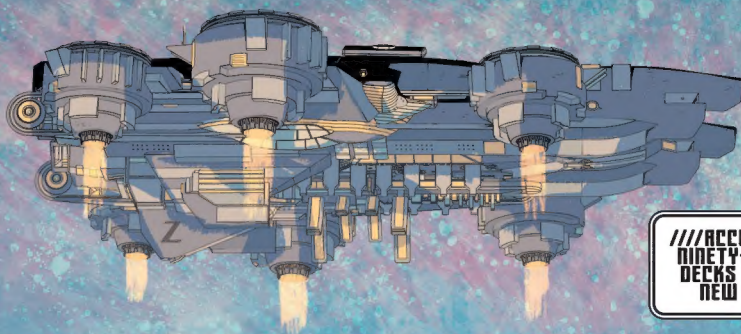
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////AFT THRUSTERS
ENGAGED////MOVING
INTO SENSORY
POSITION////



////ACCLIMATING SYSTEMS AT
NINETY-SIX PERCENT////ALL
DECKS PREPARE TO RECEIVE
NEW ACTION ITEMS////

////TO ZIN WE
PLEDGE ALL////

COMPENSATING
FOR ATMOSPHERIC
FLUCTUATIONS...

STANDBY
FOR INCOMING
DATA
STREAMS...

SECRET
OPERATIONS ARE
ESSENTIAL
IN WAR.

STATUS
REPORT!



SENSOR
SWEEP IN
PROGRESS...

SIR! INTEL
FROM PALM
KEY--



--IT
SEEMS WE'RE
RECEIVING
A FAINT
SIGNAL.

ONE OF OUR
DRONES SURVIVED
DISINTEGRATION...!



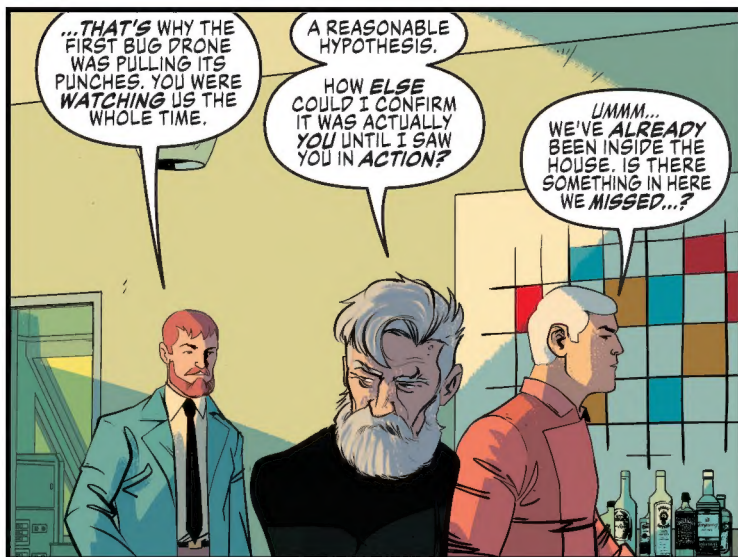
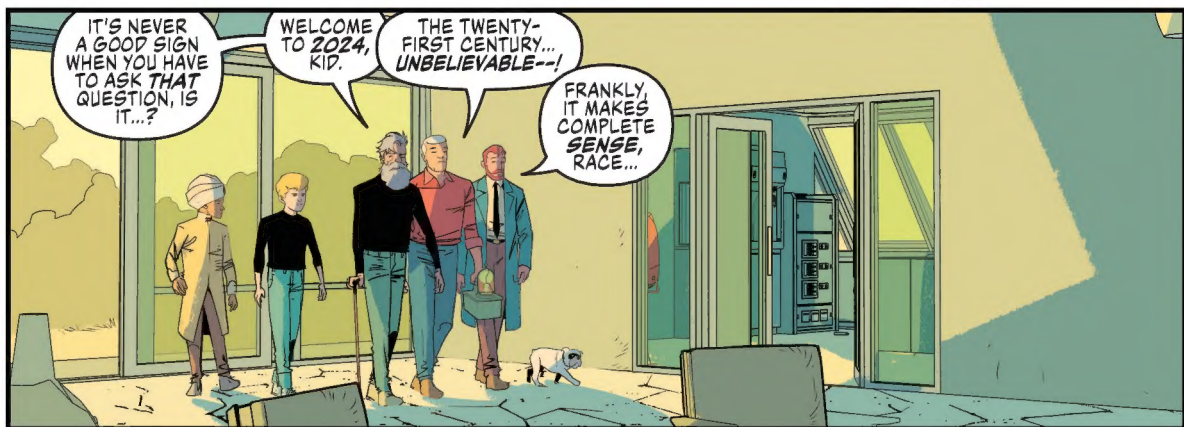
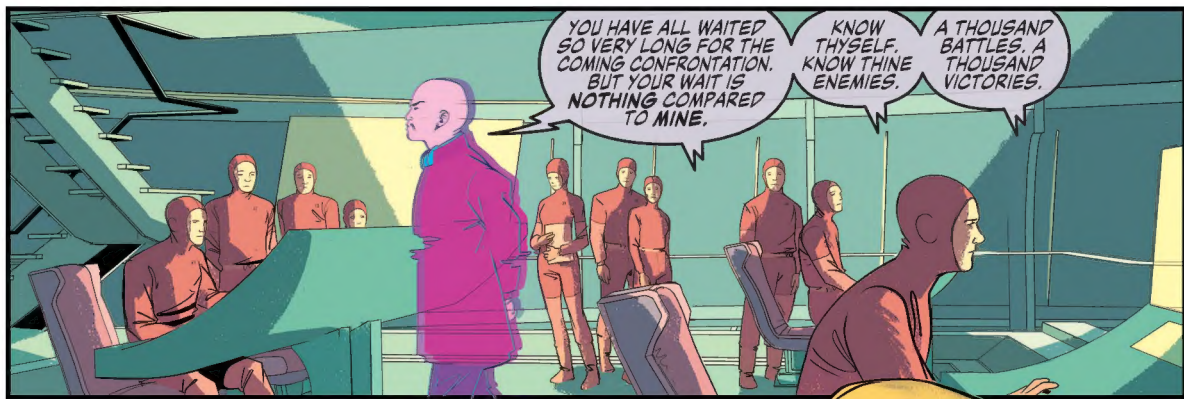
OF
COURSE.

JUST
AS THE VISIONS
PROPHESIZED.

AND I
KNEW IF WE KEPT
HAMMERING AT HIM,
THERE WOULD
EVENTUALLY BE A
CRACK IN HIS
FAÇADE.

BALK
THE ENEMY'S
POWER. FORCE
HIM TO REVEAL
HIMSELF.







AFTER EXPERIENCING A SEVERE LIGHTNING STORM AT SEA, THE QUEST FAMILY RETURNED HOME TO PALM KEY-- SIXTY YEARS AFTER THEY LEFT IT! NOW, IN THE AFTERMATH OF A MYSTERIOUS DRONE ATTACK, THEY HAVE JUST MET ITS LONE INHABITANT: A SEVENTY-ONE-YEAR-OLD JONATHAN QUEST!

JONNY Quest

BROUGHT TO YOU BY

JOE CASEY
WRITER

SEBASTIÁN PIRIZ
ARTIST

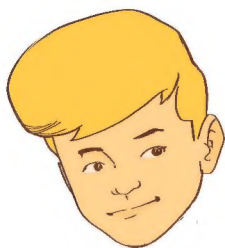
LORENZO SCARAMELLA
COLORS

TAYLOR ESPOSITO
LETTERS

MATT IDELSON
EDITOR

DOUG WILDEY
CREATOR

SPECIAL THANKS TO
VICTORIA SELOVER



JONNY QUEST



DR. BENTON QUEST



"RACE" BANNON

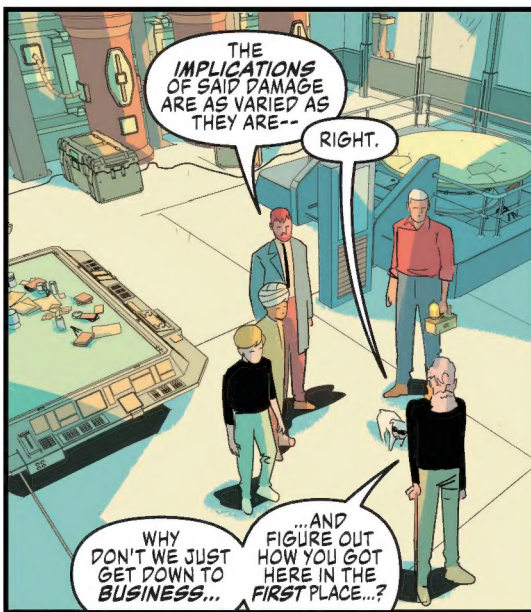
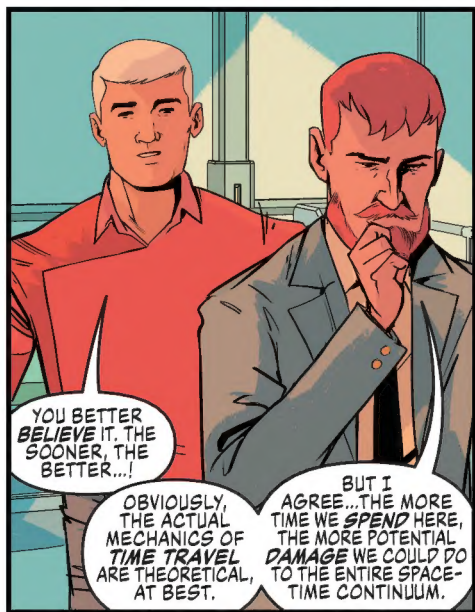
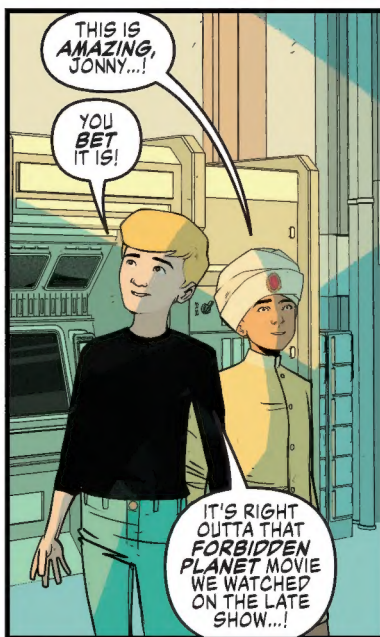
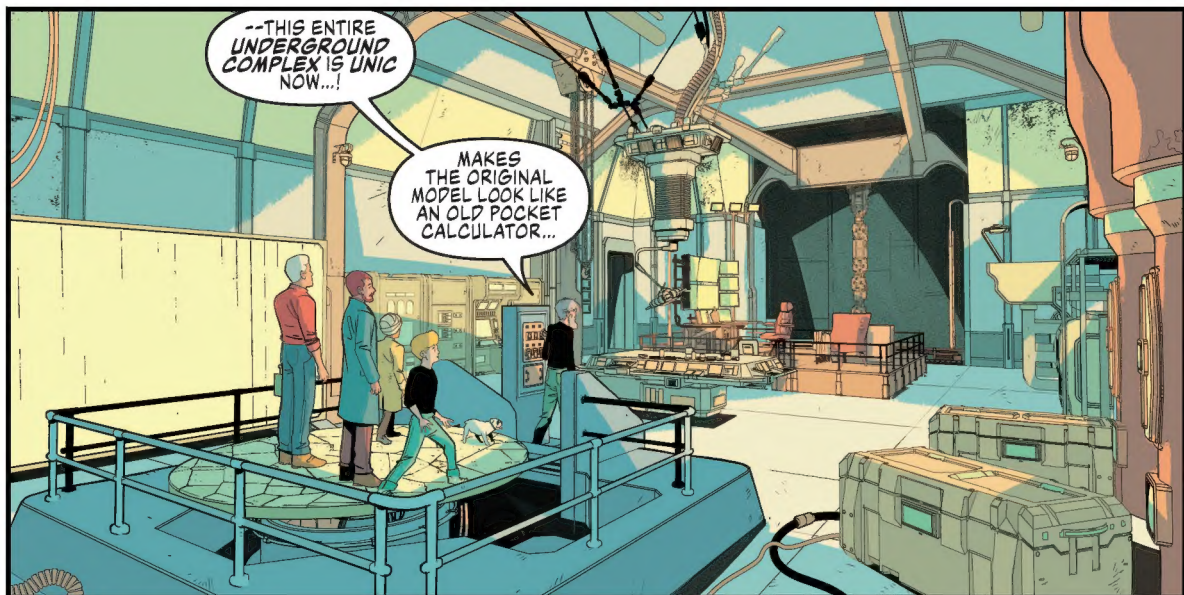


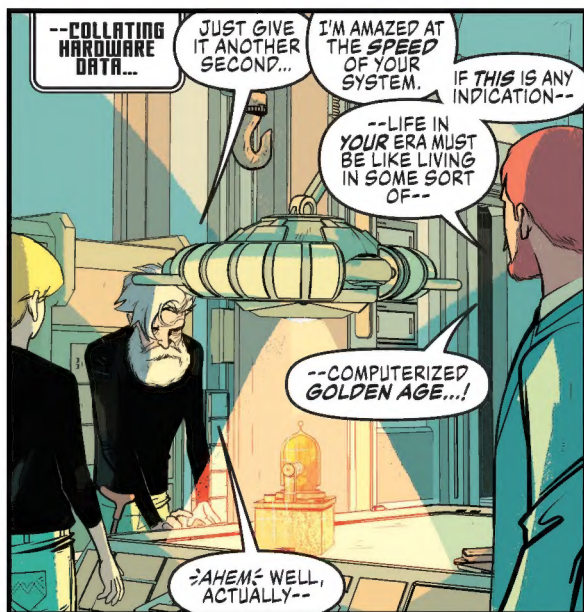
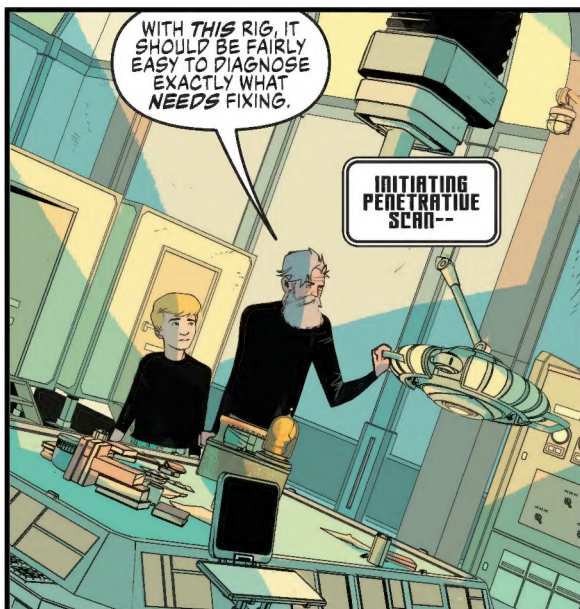
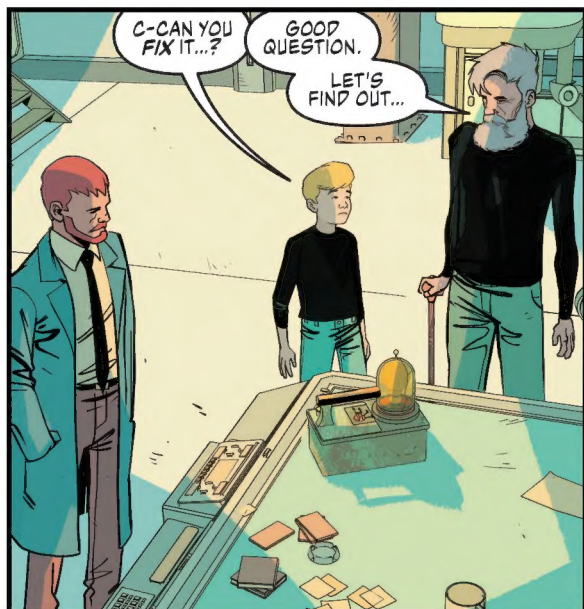
HADJI



BANDIT







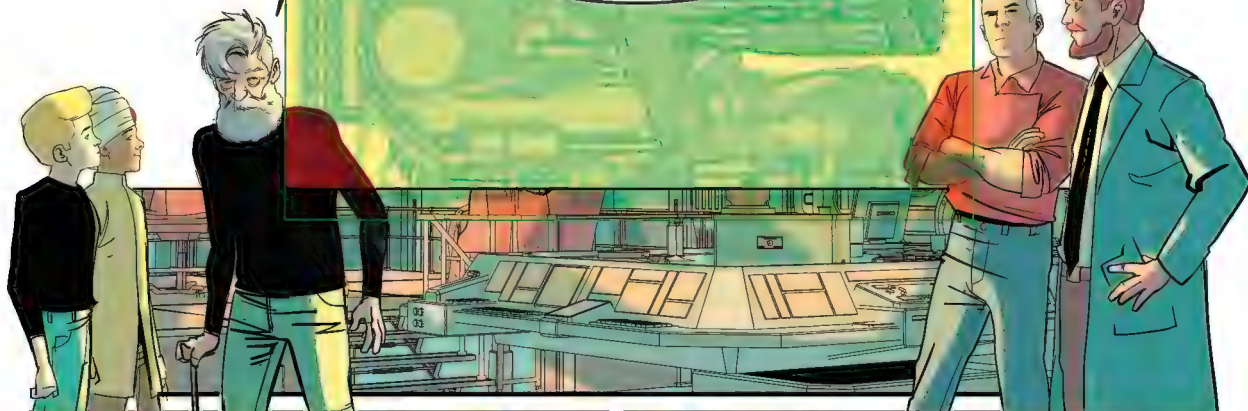
--READY FOR ANALYSIS...

PRETTY IMPRESSIVE, FATHER. ESPECIALLY FOR 1964...

WELL, IT'S NOT THE PAST TO US.

THE QUANTUM COUNTER WAS MEANT TO ENABLE A GREATER UNDERSTANDING OF TEMPORAL SUPERPOSITION BY COLLECTING AND QUANTIFYING SUBATOMIC PARTICLES FOR DEEPER STUDY. THE ELECTRICAL STORM WAS JUST A RANDOM, ILL-TIMED OCCURRENCE...

...THROW HEISENBERG'S UNCERTAINTY PRINCIPLE INTO THE MIX, AND WE'RE LUCKY THE OVERLOAD DIDN'T TOSS US COMPLETELY OUT OF THE GENERAL TIMESTREAM...!



Y'KNOW, DAD--

--I'M THINKING THIS MESS WE'RE IN DEBUNKS THE WHOLE IDEA OF "LUCK" ...!



YOU MAY HAVE A POINT, THERE.

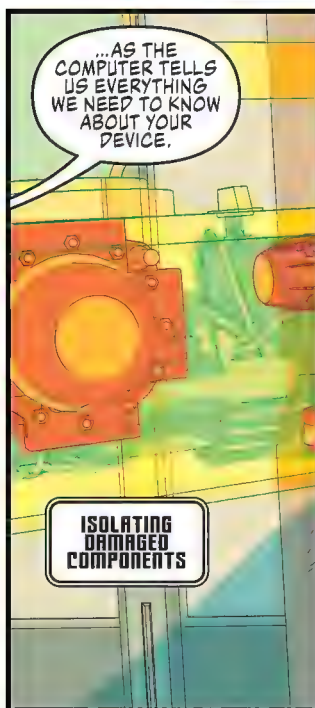
NOW WHAT?

NOW WE ALL MARVEL AT THE MIRACLE OF A.I. DIAGNOSTICS, FATHER...



...AS THE COMPUTER TELLS US EVERYTHING WE NEED TO KNOW ABOUT YOUR DEVICE.

ISOLATING DAMAGED COMPONENTS



LONG WAY DOWN...

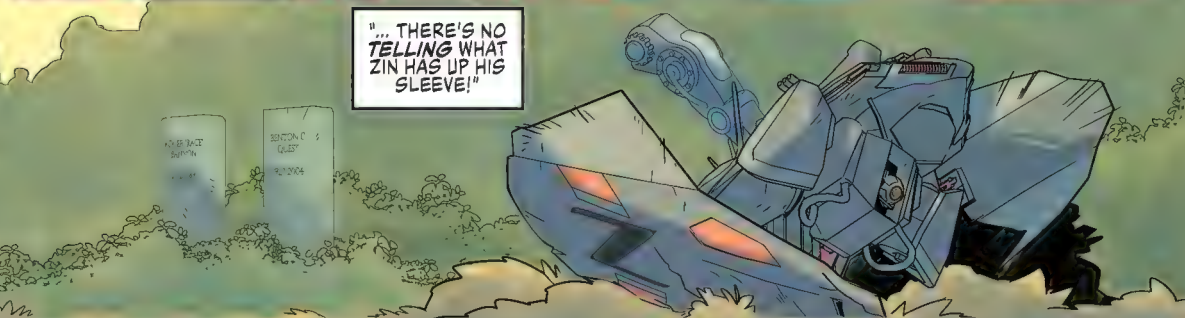
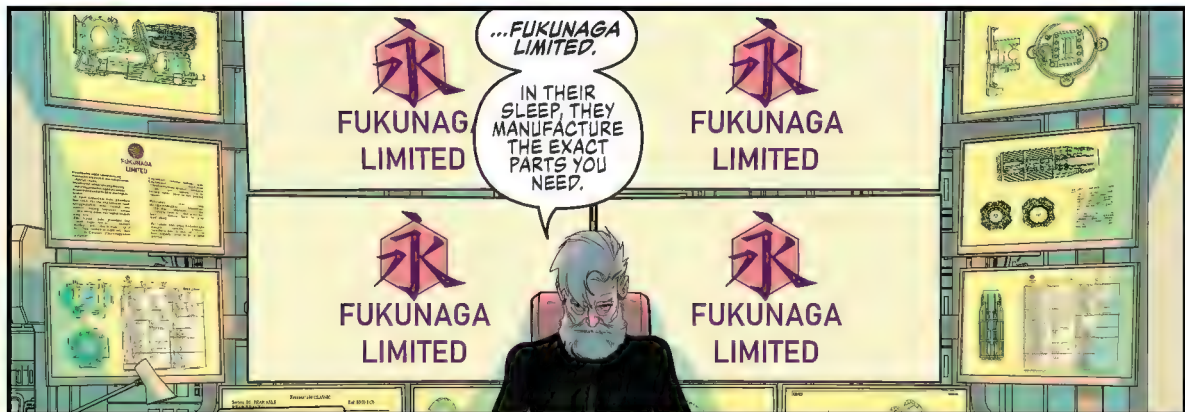
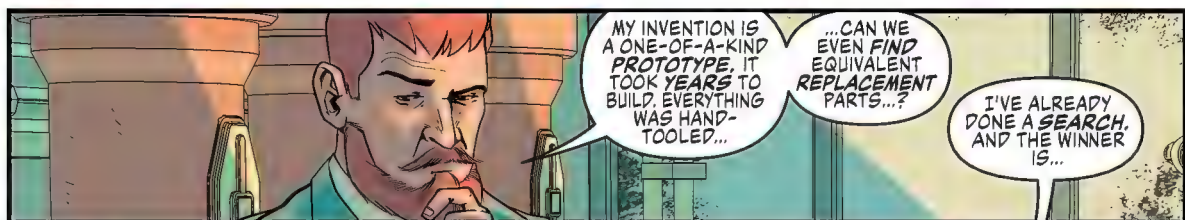
THAT'S AN UNDER-STATEMENT, HADJI. I'M STILL TRYING TO WRAP MY HEAD AROUND IT...



THERE WE GO...

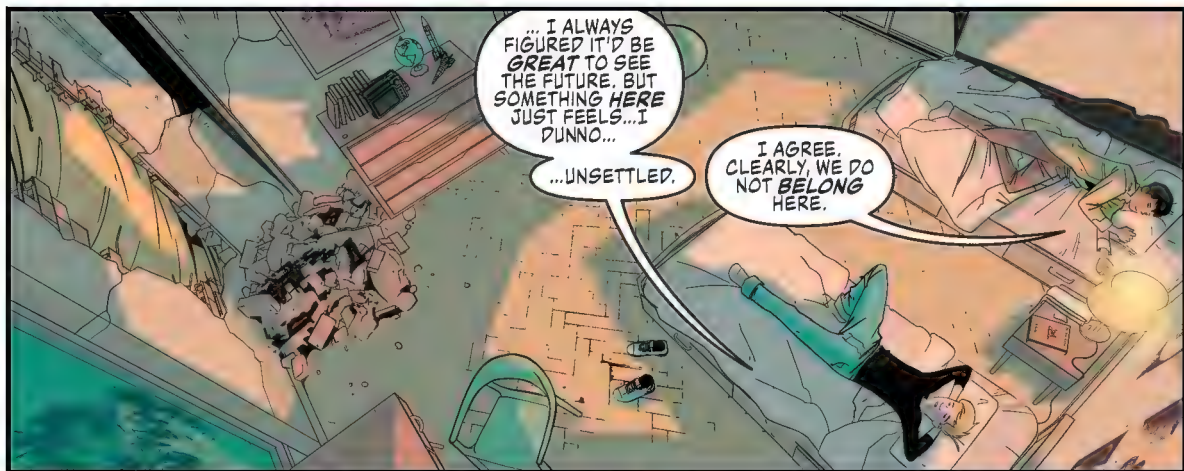
... IT'S COLLECTING A COMPLETE INVENTORY OF THE PARTS THAT ARE DAMAGED BEYOND REPAIR..







I REALLY
DON'T GET
IT, HADJI...



... I ALWAYS
FIGURED IT'D BE
GREAT TO SEE
THE FUTURE. BUT
SOMETHING **HERE**
JUST FEELS... I
DUNNO...

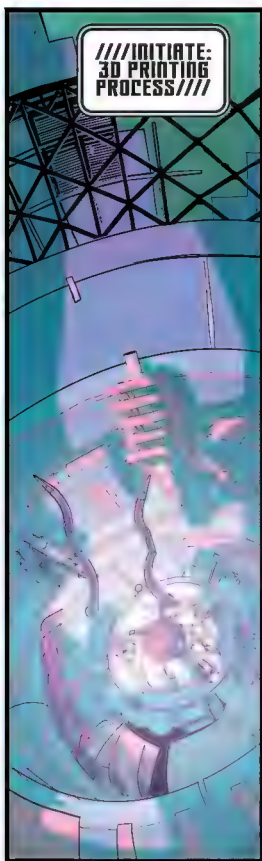
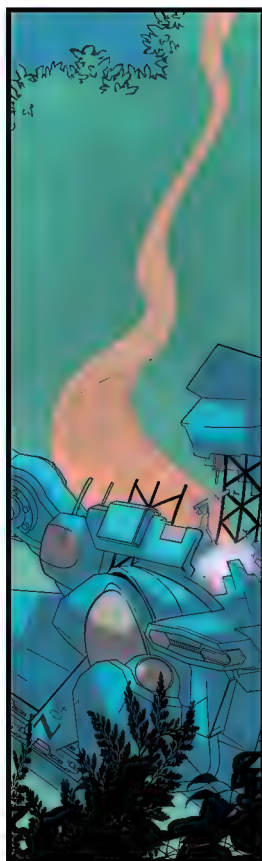
...UNSETTLED.

I AGREE.
CLEARLY, WE DO
NOT **BELONG**
HERE.

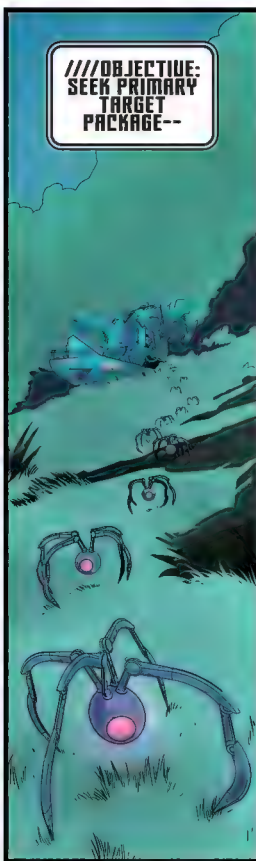


YOU
SAID IT.

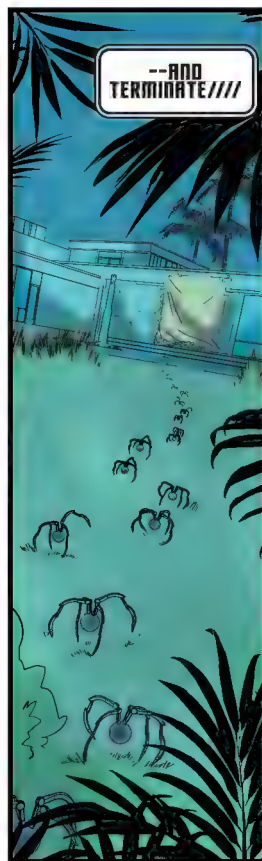
AND I'M
STARTING TO
THINK THAT WE'VE
SEEN TOO MUCH
ALREADY...



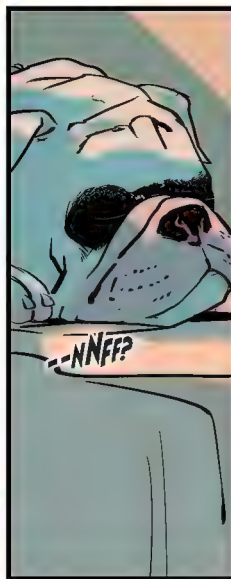
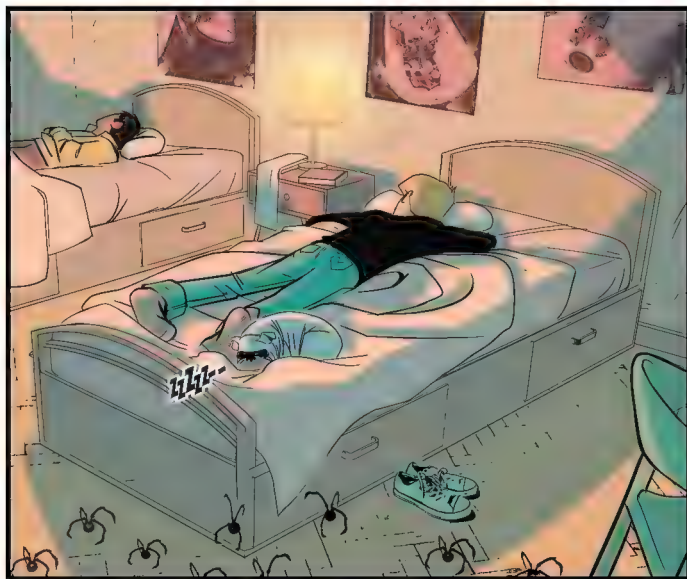
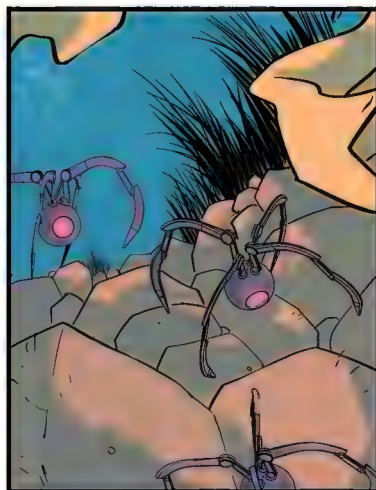
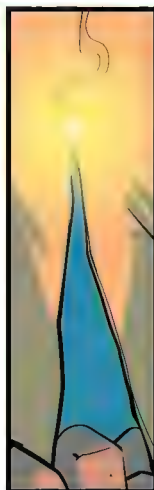
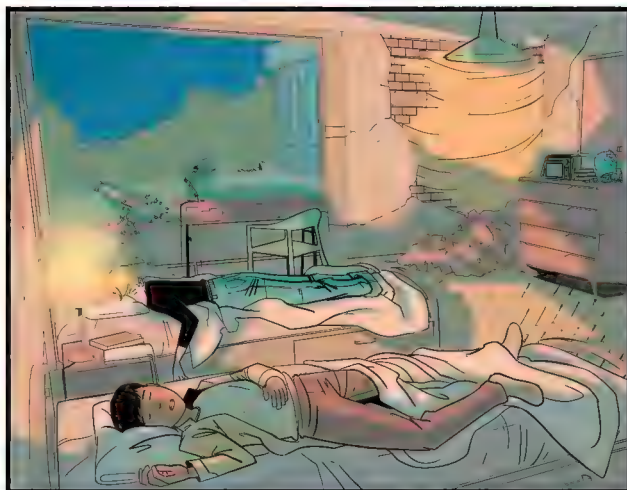
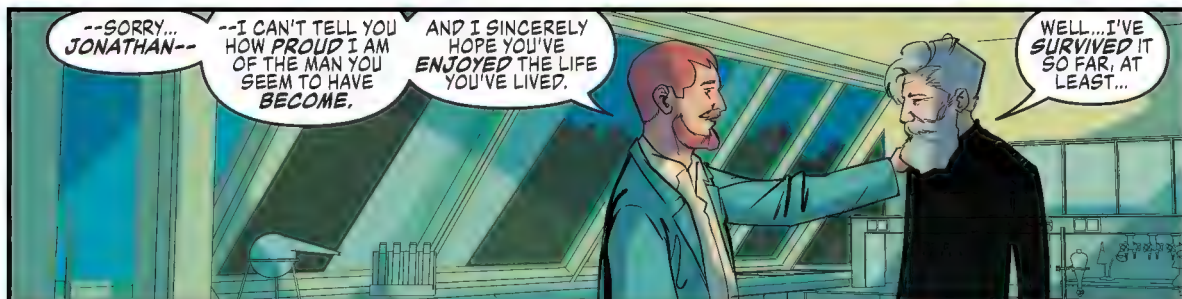
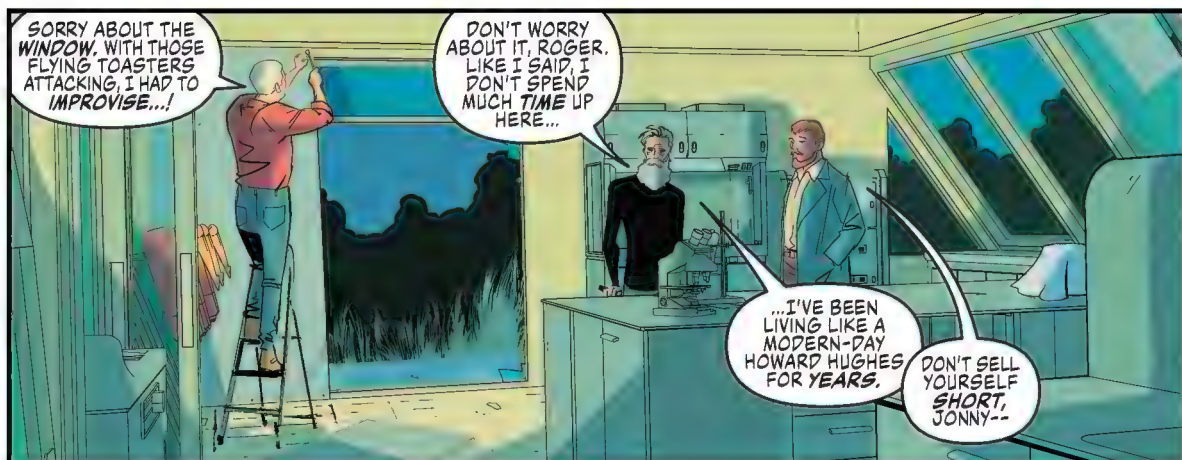
////INITIATE:
3D PRINTING
PROCESS////



////OBJECTIVE:
SEEK PRIMARY
TARGET
PACKAGE--



--AND
TERMINATE////



BANDIT--

--WHAT THE
HECK--?!

YIP!

YEEOWW!

HADJI--

--WATCH
OUT!

THEY ARE--
MACHINES?!

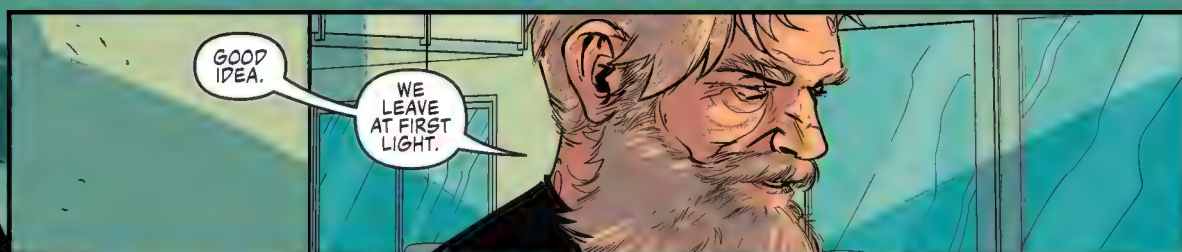
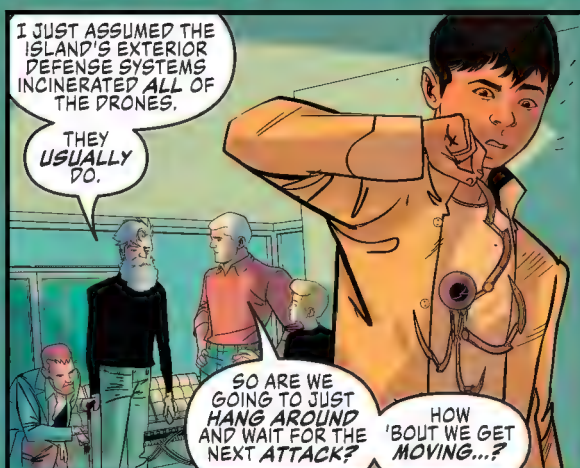
I DUNNO
WHAT THEY
ARE--

--BUT
THEY'RE
AFTER
US!

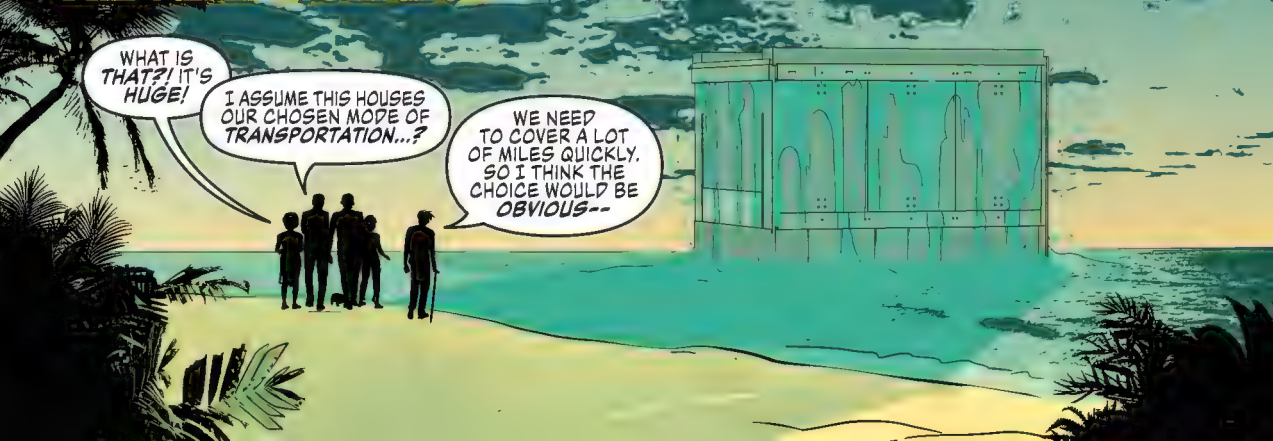
DID YOU HEAR
THAT--ANOTHER
ATTACK?!

WHATEVER
IT IS--





THE NEXT MORNING



--THE
DRAGONFLY.

IT'S A
MAJOR UPGRADE
FROM THE ORIGINAL,
BUT THE PILOTING
INTERFACE IS PRETTY
INTUITIVE. ROGER
SHOULD HAVE NO
TROUBLE FLYING
IT.

I ALSO HAVE
NO TROUBLE
ADMITTING...

...I'M REALLY
IMPRESSED WITH
EVERYTHING
YOU'VE BUILT
HERE.

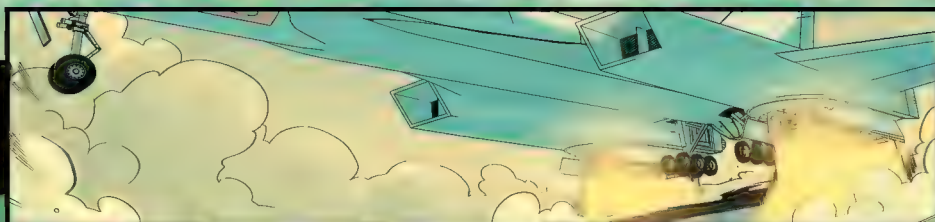
AND JUST WHEN
DID YOU STOP
CALLING ME
"RACE"??

WELL,
ACTUALLY...IT
WAS NINETEEN
SEVENTY-
ONE...

...WHEN
MY NUMBER
CAME UP...

...AND YOU
TOLD ME TO
STOP.

SO
LET'S JUST
GET GOING,
OKAY?



READY TO GO
SUPERSONIC,
RACE?

YOU BET, DOC.
NEXT STOP,
TOKYO--

NOT SO
FAST...



...WE
NEED TO MAKE
A PIT STOP
FIRST.

KOLKATA, INDIA

LOCATED ON THE EASTERN BANK OF THE HOOGHLY RIVER, LESS THAN FIFTY MILES FROM THE INDIA-BANGLADESH BORDER, KOLKATA IS THE MAIN CULTURAL, EDUCATIONAL, AND COMMERCIAL CENTER OF EAST INDIA.

I'LL BET **THIS** PLACE LOOKS DIFFERENT THAN YOU REMEMBER IT, HAJ...

INDEED IT **DOES--**

--BUT I'M STILL CONFUSED WHY WE HAVE COME TO THE LAND OF MY BIRTH?

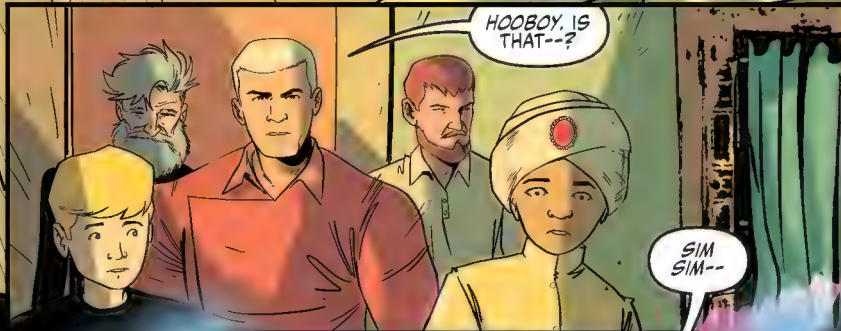
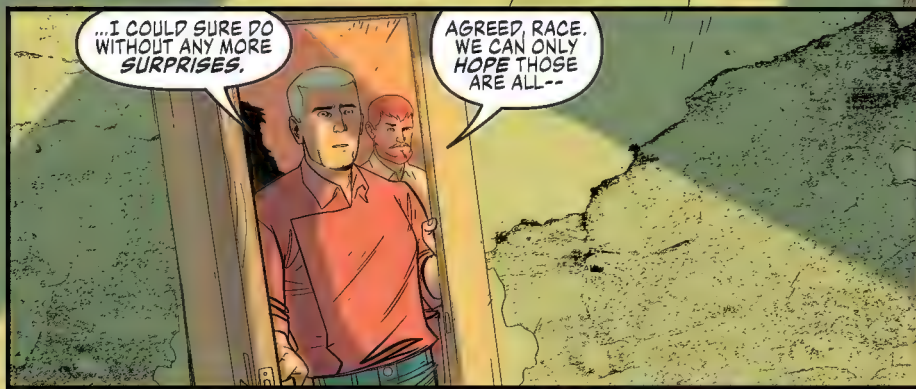
STRENGTH IN NUMBERS...

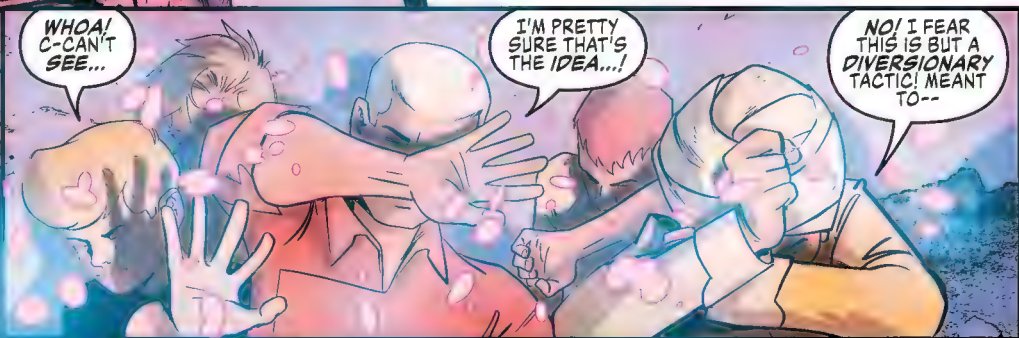
...WE COULD USE ALL THE HELP WE CAN GET.

I DON'T WANT TO CAST ANY **ASPERSIONS**, BUT ARE YOU SURE **THIS** IS THE PLACE...?

THIS IS THE LAST KNOWN ADDRESS I HAVE. HE'S GOT TO BE HERE...!

FAIR ENOUGH, BUT LET'S JUST BE READY FOR ANYTHING...





WHOA!
C-CAN'T
SEE...

I'M PRETTY
SURE THAT'S
THE IDEA....!

NO! I FEAR
THIS IS BUT A
DIVERSIONARY
TACTIC! MEANT
TO--



HEEAAAAHH



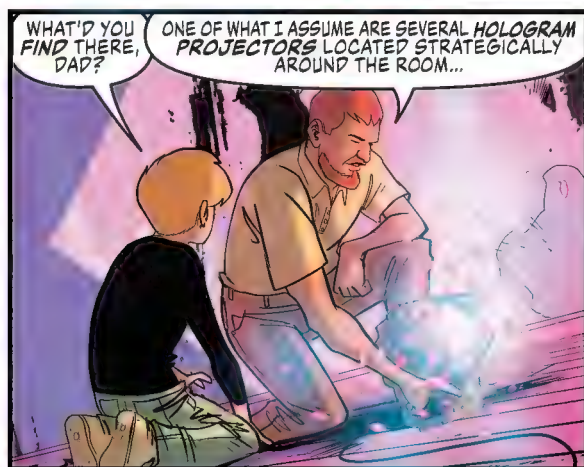
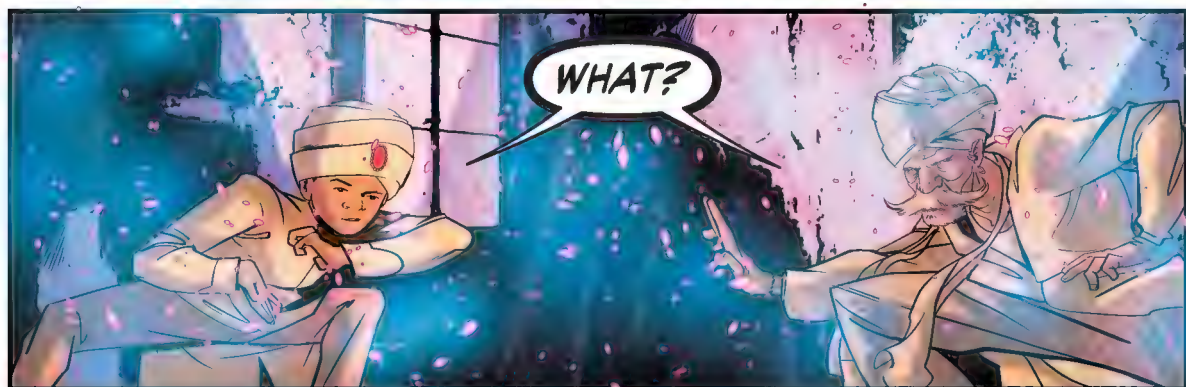
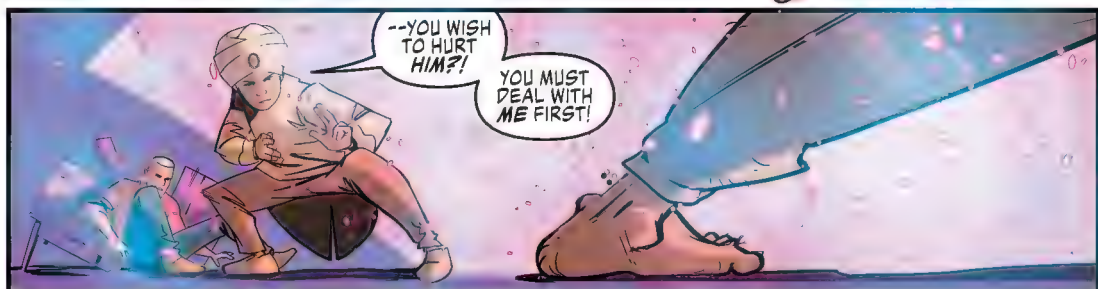
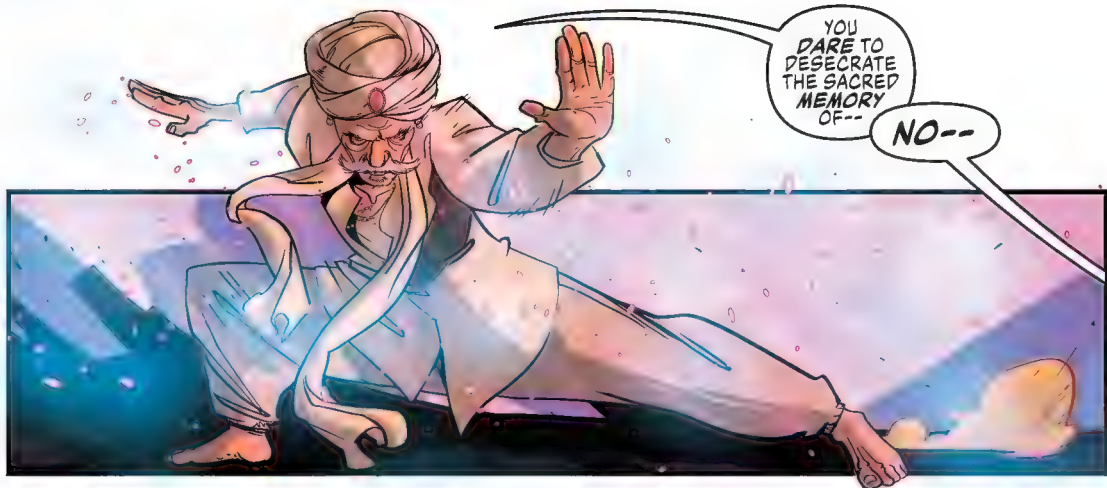
WATCH IT,
EVERYONE--

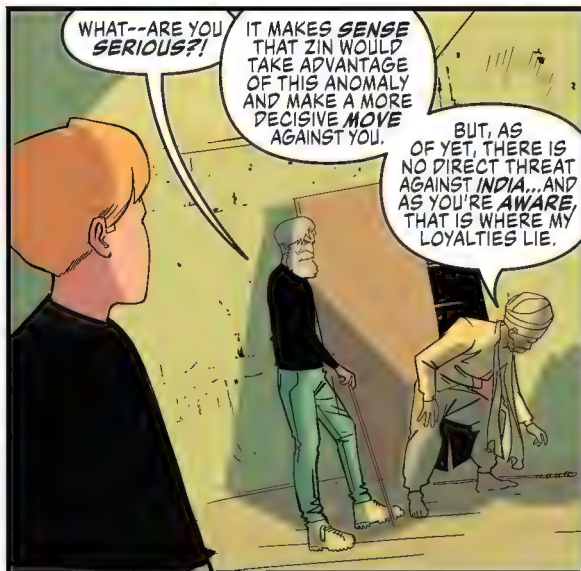
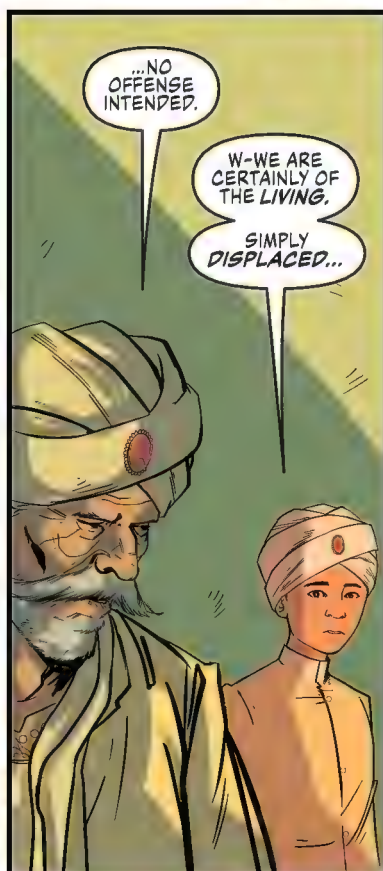
ROGER--
WAIT--!

NOT
BAD, OLD
TIMER--

--BUT
I'M AFRAID
I'LL HAVE
TO--

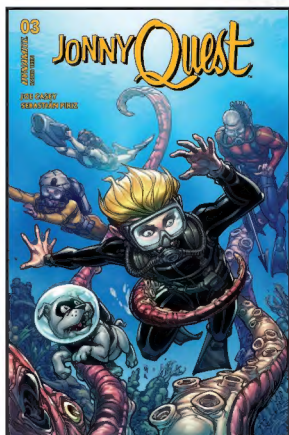
--WHILE!











NEXT ISSUE

Jonny and the rest of Team Quest find themselves in the far east as they continue their search for a way back home, but death and danger are still hot on their heels - luckily, help is about to arrive in the form of a (sort of) familiar face!

A GOOD OLD-FASHIONED MURDER MYSTERY

ALEX SEGURA (STAR WARS) BRINGS GREEN HORNET & MISS FURY TO TANGO IN AN EXCITING CROSSOVER OF PULP HERO LEGENDS

Alex, you've been flexing your great approach to pulpy and noir-esque stories, such as your fantastic novels *Secret Identity*, *Alter Ego*, the *Pete Fernandez* mystery series, and the *Dick Tracy* and *Black Ghost* comic series. What draws you to these kinds of stories?

I love crime stories because they explore the gray areas of people and society — especially noir, which, by my definition, is about what people do when under extreme pressure. What happens when people are cornered and are forced to face their own bad choices? The idea of heroes under these circumstances is pretty fascinating to me, and I'm particularly intrigued by exploring villains and how they don't see themselves as villains — how they rationalize their actions to make themselves the hero. Pulp stories, in particular, are fun — these characters have resonated for generations because they appeal to a core readership, so finding new ways to make them work is a fun puzzle.

Both of these characters have a really interesting legacy in and outside of comics. Green Hornet originates in radio and made his way into comics back in the 1940s, while Miss Fury is historic as the first female superhero-like character created by a woman. What sparked the idea of bringing these two characters together?

Well, I wish I could take credit for the idea itself — but that came from Dynamite. Editor Joe Corallo reached out to me and asked if I wanted to do a crossover with them and I almost immediately said yes. I have a fondness for the pulp heroes, Green Hornet, and the overall Project Superpowers/ Masks characters that Dynamite publishes — I had a great time writing the *Scarlet Sisters* one-shot a few years back. So I really liked the concept of bringing these two heroes together in *Green Hornet/ Miss Fury*, not only because of their long, multimedia histories, but because I thought it'd be a lot of fun to weave their stories together somehow, and create a canonical inflection point for both of them to share and contrast off.

So many creators through the eras have taken on these characters, adding their own ideas and voices to the foundations established at their beginnings. How are you approaching writing these two icons?

I'm collaborating with my friend Henry Barajas, who's a super-talented writer and strong voice in comics. Part of the appeal of the gig is getting the chance to riff with him on these iconic characters. But for me, I try to think about what makes the characters interesting and strip away the stuff that doesn't really speak to me — like, how can we contrast these two long-running heroes and make them interesting to not only write, but to see interact? How do they play off each other? How do we flip some of the tropes? And, most importantly, how can we be additive? How can we create something that feels timeless but also fresh? So, for me, it's about how we can get to the core of these characters quickest, without bogging people down with rehashed origin stories or exposition. They've been around for decades — people know them. I want to cut to the chase as quickly as possible so we can tell a fun adventure that will leave you wanting more.

Can you tease a bit about what story is going down and how these two cross paths?

The story is set in the 1960s, so Henry and I really want to give it a late Silver Age vibe — not retro in the sense of, like, *Batman '66*, but more grounded while still embracing the era. We find our two heroes at very different points in their careers — Green Hornet and Kato are fairly established and doing their best to fight crime in the city, while Miss Fury is a new player in the game — eager to shake up the establishment and question authority. But when they realize someone is gunning for masked vigilantes — including someone they both know and care for — they might have to put aside their differences to stop the killing spree, ideally in time to survive themselves!



COVER A
Art by **CHAD HARDIN**
Colors by **CHUCK OBACH**



COVER B
Art by **JAE LEE & JUNE CHUNG**



COVER C
Art by **TOM RANEY**
Colors by **GINA GOING-RANEY**



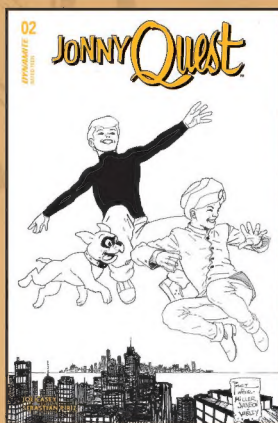
COVER D
Art by **RICHARD PACE**



COVER E
PREMIUM METAL COVER
Virgin Art by **CHAD HARDIN**
Colors by **CHUCK OBACH**



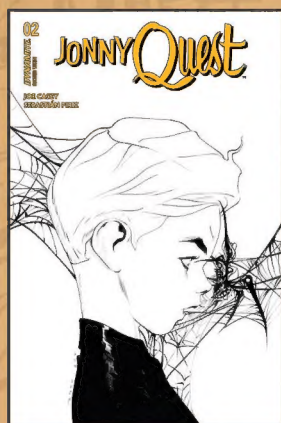
COVER F
LIMITED VIRGIN COVER
Virgin Art by **CHAD HARDIN**
Colors by **CHUCK OBACH**



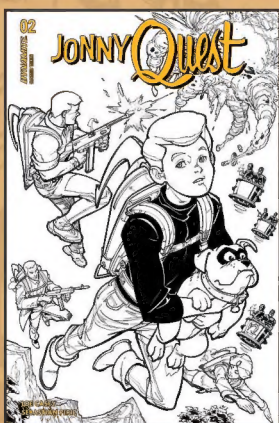
COVER G
10 COPY INCENTIVE COVER
B&W Art by **RICHARD PACE**



COVER H
10 COPY INCENTIVE COVER
B&W Art by **TOM RANEY**



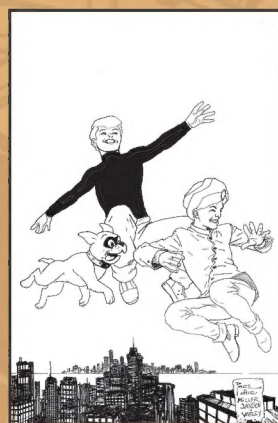
COVER I
15 COPY INCENTIVE COVER
B&W Art by **JAE LEE**



COVER J
15 COPY INCENTIVE COVER
B&W Art by **CHAD HARDIN**



COVER K
15 COPY INCENTIVE COVER
Virgin B&W Art by **TOM RANEY**

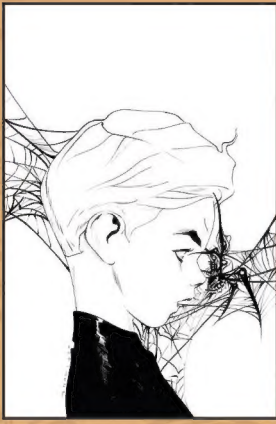


COVER L
20 COPY INCENTIVE COVER
Virgin B&W Art by **RICHARD PACE**

COVER GALLERY



COVER M
25 COPY INCENTIVE COVER
 Virgin B&W Art by
CHAD HARDIN



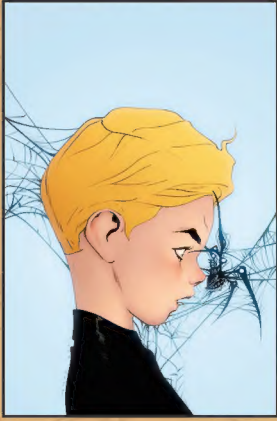
COVER N
25 COPY INCENTIVE COVER
 Virgin B&W Art by
JAE LEE



COVER O
30 COPY INCENTIVE COVER
 Virgin Art by
RICHARD PACE



COVER P
40 COPY INCENTIVE COVER
 Virgin Art by **TOM RANEY**
 Colors by
GINA GOING-RANEY



COVER Q
50 COPY
INCENTIVE COVER
 Virgin Art by
JAE LEE & JUNE CHUNG



COVER R
5 COPY FOC
INCENTIVE COVER
 Art by **TOM RANEY**
 Colors by
GINA GOING-RANEY



COVER S
7 COPY FOC
INCENTIVE COVER
 B&W Art by
TOM RANEY



COVER T
10 COPY FOC
INCENTIVE COVER
 Virgin Art by **TOM RANEY**
 Colors by
GINA GOING-RANEY